

Player Name: _____



Val	Char	Base	Cost	Points	Roll	Notes
<u>40</u>	STR	10	x1	<u>30</u>	<u>17-</u>	HTH damage <u>8</u> d6 Lift <u>6400kg</u> END (<u>8</u>)
<u>25</u>	DEX	10	x3	<u>45</u>	<u>14-</u>	OCV <u>8</u> DCV <u>8</u>
<u>14</u>	CON	10	x2	<u>8</u>	<u>12-</u>	
<u>10</u>	BODY	10	x2	<u>0</u>	<u>11-</u>	
<u>14</u>	INT	10	x1	<u>4</u>	<u>12-</u>	Perception Roll <u>12-</u>
<u>14</u>	EGO	10	x2	<u>8</u>	<u>12-</u>	Base ECV <u>5</u>
<u>10</u>	PRE	10	x1	<u>0</u>	<u>11-</u>	Base Presence Attack <u>2</u> d6
<u>14</u>	COM	10	x1/2	<u>2</u>	<u>12-</u>	

<u>15</u>	PD	(STR/5)	x1	<u>7</u>	Resistant PD	<u>15</u>	Total PD	<u>15</u>
<u>15</u>	ED	(CON/5)	x1	<u>12</u>	Resistant ED	<u>15</u>	Total ED	<u>15</u>
<u>5</u>	SPD	1+ (DEX/10)	x10	<u>15</u>	Phases: 1 2 ③ 4 ⑤ 6 7 ⑧ 9 ⑩ 11 ⑫			
<u>12</u>	REC	(STR/5)+(CON/5)	x2	<u>2</u>				
<u>28</u>	END	(CON x 2)	x1/2	<u>0</u>				
<u>35</u>	STUN	BODY+(STR/2)+(CON/2)	x1	<u>-2</u>	134	Total Characteristics Points		

Other attack SFX

	Amount	Defense SFX
Physical Defense	15	
Resistant Physical Defense	15	
Energy Defense	15	
Resistant Energy Defense	15	
Mental Defense	0	
Flash Defense (_____)		
Power Defense	0	
Other: _____		
Other:		

Disad points 75

Type	Combat	NonCombat
Run (6")	8"	16"
Swim (2")	2"	4"
H. Leap (8 ")	15"	30"
V. Leap (4 ")	7 ½"	15"

Movement SFX

[illegible]

Combat Skill Levels

Maneuver	Phase	OCV	DCV	Effect
Block	½	+0	+0	Block, abort
Brace	0	+2	1/2	+2 vs. Range Mod.
Disarm	½	-2	+0	Can disarm
Dodge	½	—	+3	Abort, vs. all attacks
Grab	½	-1	-2	Grab two limbs
Grab By	½	-3	-4	Move and Grab
Haymaker	½	+0	-5	+4DC
Move By	½	-2	-2	STR/2 + v/5
Move Through	½	-v/5	-3	STR + v/3
Set	1	+1	+0	Ranged attacks only
Strike	½	+0	+0	STR or weapon

Targeting Shot	OCV	Hit Location
Head shot (Head to Shoulders)	-4	1d6+3
High shot (Head to Vitals)	-2	2d6+1
Body shot (Hands to Legs)	-1	2d6+4
Low shot (Shoulders to Feet)	-2	2d6+7
Leg shot (Vitals to Feet)	-4	1d6+12

[illegible]

Character name <i>Theresa McWilliams</i>	
Height <u>1.58 m</u>	Weight <u>53.00 kg</u>
Hair color <i>Brown</i>	Eye color <i>Blue</i>



Campaign name _____
Genre _____
Gamemaster _____

[illegible][illegible]

Cost	Disadvantage	Roll	Cost	Disadvantage	Roll
10	Unluck: 2d6		10	Susceptibility: Transformation Attacks 1d6	
20	Psychological Limitation: Code vs Killing			damage Instant (Common)	
	(Common; Total)				
20	Hunted: Demon Queen II- (Mo Pow; Capture)	II-			
5	Money: College Student Poor				
10	Psychological Limitation: Honorable (Common; Moderate)				
			75	Total Disadvantages Cost	